

## Art Curriculum Overview KS1

### KS1 National Curriculum

#### Pupils should be taught :

- > to use a range of materials creatively to make and design products
- > to use drawing, painting and sculpture to develop and share ideas, experience and imagination
- > to develop a wider range of art and design techniques in using colour, pattern, texture, line, shape and form
- > about the work of a range of artists and craft makers and designers, describing differences and similarities and making links with their own work

		Year 1	Year 2
<i>Using Materials</i>	Textiles <i>taught as part of Enrichment</i>	Sort threads and fabrics Group fabric and threads by texture Weave with fabric and thread	Join fabric using glue Sew fabric together Create part of a collaborative project e.g. class patchwork
	3D	<b>Know how to cut, roll and coil materials such as play doh, plasticine or clay</b> Add texture by using tools	<b>Know how to make a clay pot and know how to join two clay finger pots together</b>
	Digital Art	<b>Know how to use IT to create a picture using a simple painting program</b> Use tools such as fill and paintbrush	<b>Know how to use different effects within and IT paint package (WHICH ONE – SEE MG)</b> e.g. brush and pen tools Take photographs of themselves displaying different moods Change a photographic image on a computer
	Collage <i>taught as part of Enrichment</i>	Cut and tear paper and card for their artwork Gather and sort materials they need	Create individual and group collages Use different kinds of materials and explain why they've chosen them
<i>Drawing</i>		<b>Show how people feel in drawings</b> <b>Know how to use pencils to create lines of different thickness in drawings</b> <b>Experiment drawing with crayon and pencil</b>	<b>Choose and use 3 different grades of pencil when drawing e.g. 4B, 8B, HB</b> <b>Know how to use charcoal, pencil and pastel</b> Show patterns and texture <b>Use a viewfinder to focus on a specific part of an artefact before drawing it</b>
<i>Developing Techniques (colour, pattern, texture, line, form, space and shape)</i>  <i>Range of artists</i>	Painting	<b>Know how to create mood</b> <b>Know the names of primary and secondary colours</b> <b>Show how people feel in paintings</b> Choose and use thick and thin brushes as appropriate	<b>Know how to mix paint to create all the secondary colours</b> Know where each of the primary and secondary colours sit on the colour wheel <b>Know how to create brown paint</b> <b>Create tints by adding white</b> <b>Create tones by adding black</b> Mix and match paint and predict the outcomes
	Printing	Print with sponges, fruit and vegetables Print on to paper or textiles Design a printing block <b>Know how to create a repeating pattern in print</b>	<b>Know how to create a printed piece of art by pressing rolling, rubbing and stamping</b> Create a print like a designer
		<b>Describe what can be seen and give an opinion about the work of an artist</b> <b>Ask questions about a piece of art</b>  Specific artist to study: Arcimboldi & LS Lowry	<b>Suggest how artists have used colour, pattern and shape</b> <b>Know how to create a piece of art in response to the work of another artist</b>  Specific artist to study: Antonio Gaudi

**Bold statements:** Sticky Knowledge which must be secured to ensure progression to next year group